Art in the making I. "Fire Burning the Whins"



I Laying in the sky and fire
I create the sky using pale blue. After
blending the blue, I put in the reds, yellows
and oranges, remembering that the hottest
part of the fire is the whitest. I then cover
all of the fiery places by working from the
lightest hot spots outward to the deep
crimsons and reddish browns. Blending
carefully, I keep a vertical pull or curve in
line with the direction of the flame, but
I don't mix the colours — they must be
kept clean. If I get the sky right to start
with, the atmosphere is fixed for the rest
of the work.



2 Drawing the twigs and flames
I put in the skeleton of the little burning
twigs and fiery spurts, but will leave the
highlights until the end. The twigs vary—
some are bright red and glowing, and
some are still black on the inside. I bulk
these out when I go over them again
because a double line is often effective.
I spray a fixative lightly over these marks
to prevent dark dust settling.



3 Establishing smoke and trees
I sweep in the smoke with varying light
shades and tones of umbers, browns and
ochres because the whin plant burns with
a definite yellow/brown smoke. Visualizing
in my mind how it goes up in coils and
circles, I blend in these directions.



4 Defining the smoke
Now I create more definitive smoke.
I spray fixative on the individual areas
that would be covered by the smoke.
Putting in all the necessary smoke, I very
gently and carefully blend in small areas at
a time until I complete the whole surface.



5 Perfecting the smoke
I create small spurts of smoke that creep
up in pale blues and pinks. These are the
additional bits of information that make
painting fires so exciting. I brush off dust
as needed for a wispy look.



6 Finishing with detail
I add small refinements like a few
branches and twigs in front of the flames
to quiet them. I then create highlights
from the sun that light up individual
branches, and accentuate by changing
some of the colours from yellow greens
to blue greens.